



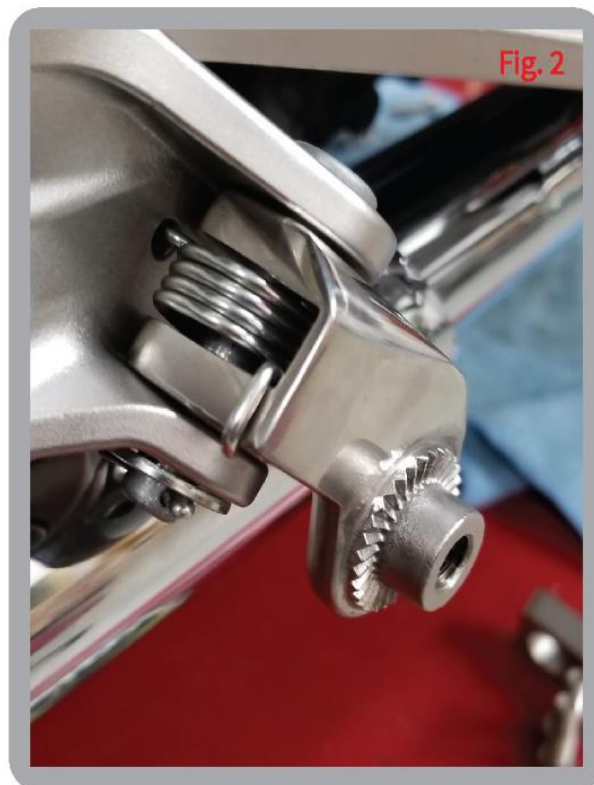
GOLDSTRIKE™ DRIVER FOOTREST ADAPTERS

Parts Included:

- 1 Left side footrest adapter
- 1 Right side footrest adapter

Installation Instructions:

1. Remove the stock footpegs and save all hardware.
2. Determine left and right side mounts by looking at the marking. (Fig. 1)
3. Set the stock spring in the Goldstrike™ footrest adapter so that it wraps around the lower tab of the adapter and the other protruding side sits in the hole on the bike. (Fig. 2)
4. Slide the pin through the stock peg mounting location, Goldstrike™ adapter, and spring. Put the original washer on the bottom and secure it with the original cotter pin. (Fig. 2)
5. Bolt any Goldstrike™ peg or floorboard to the adapter.



WARNING:

This indication alerts you to the fact that ignoring the contents described herein can result in potential serious injury or death if not followed.

CAUTION:

This indication alerts you to the fact that ignoring the contents described herein can or will result in material damage and/or personal injury.

ATTENTION:

This indication alerts you to the fact if you ignore this detail you will affect the performance or functionality of the product.

All Ciro products are designed for "easy assembly" and/or "plug and play". We recommend a competent mechanic install our products, using standard mechanical procedures to assure a safe and successful installation.

NOTE:

Ciro products are designed and manufactured under very strict quality control. Ciro warrants that products sold to the original purchaser shall be free from any defects in materials and workmanship for a period of 3 (three) years from the date of purchase, and a lifetime warranty against LED failure. Ciro will have no obligation if the customer cannot show proof of purchase. Warranty will not be granted unless the part is properly installed and maintained. Ciro will not be liable for any consequential and incidental damages, including labor, or non-Ciro products. Please visit our website Ciro3d.com for our complete warranty policy.